

STONY POINT DAY CAMP



Summer
2025

REGISTRATION

CHILDREN MUST BE FINISHED WITH KINDERGARTEN AND CANNOT BE OLDER THAN 13. PROOF OF AGE FOR 5/6-YEAR-OLDS ONLY. REPORT CARD IS ACCEPTABLE.

ALL CHILDREN MUST BE REGISTERED AND A RESIDENT OF THE TOWN OF STONY POINT.

NO REFUNDS OR PRO RATED
All necessary documentation MUST be uploaded at time of registration.
NO EXCEPTIONS

TAKE NOTE

DAILY BUS TRANSPORTATION TO AND FROM CAMP WILL NOT BE PROVIDED.

FEEES

1st Child \$350
2nd Child \$300
3+ children \$250
DISCOUNT FOR TOWN OF STONY POINT FIRE/AMBULANCE

IMPORTANT DATES

Registration
May 1st, 2025
ONLINE ONLY
(pay by credit/debit cards at time of registration)

THERE WILL BE NO IN-PERSON REGISTRATION

Registration will close once max capacity is reached.

camp begins on June 30th and ends on August 8th

No Camp on Friday, July 4th

DROP OFF TIME: 9:30-9:55 AM
PICK-UP: 3 PM

WEEKLY ACTIVITIES

**MONDAY- BREAKPOINT BOWL- \$25
(ARCADE AND LUNCH INCLUDED)**

TUESDAY- SWIMMING & ACTIVITIES

**WEDNESDAY- TRIP DAY (\$ VARIES)
(CAMP SHIRT MUST BE WORN)**

THURSDAY- MOVIE DAY \$10

FRIDAY- SWIMMING & ACTIVITIES

Important Information



LOST CAMPER PLAN

- At Camp: The camper is to report to the First Aid Station/ Camp Office. The child will then be returned to his/her group.
- Offsite/ Field Trip: The children will first be assigned a buddy. Campers will be instructed to report to the First Aid Station or Administration bldg. to have the group leader paged. Group leader will report a child missing to the proper authorities (15 minutes).

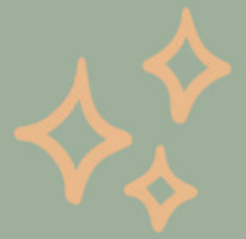
OFF LIMIT AREAS

- Chemical area around the pool- (inside the locked fence)
- The pond, by the playing field is absolutely off limits.
- The wooded area surrounding the playing field and blacktop is off limits.

LIGHTNING/THUNDERSTORM PLAN

- The emergency horn will be sounded.
- Campers will line up as a group- counselors will bring the children to the pavilion.
- Children will be instructed to seek shelter in the bldg.
- Counselors will bring their cars to the black top and put remaining children in their cars.
- Parents will be notified to pick campers up at the pool.

Important Information



POOL RULES

- Our WSI Instructor will give all children a swimming test.
- Each child will be assigned certain designated areas of the pool based upon their swimming ability.
- Children must obey the "Rules of the Pool."
- Children should have an appropriate bathing suit.
- Your child needs to wear sneakers or sandals once they exit the pool.
- Every child will be assigned a buddy.
- Children may not bring food or drinks into the pool area.

KEEP THE PARK CLEAN!

We encourage our kids to keep the park clean. Our Parks Department does an excellent job maintaining the property and the pool areas. Children should pitch in and help keep our park clean by throwing out their trash and cleaning up whenever they leave an area.

LUNCH

- Children may bring their lunch or purchase it.
- Lunches will be collected in the morning and placed in the refrigerator.
- Lunch can be purchased on Tuesday and Thursday only. (Children must bring a lunch on Movie Days)
- A separate menu & prices will be sent home and available on the Town's website.
- Lunch orders are placed by 10:30 am. Extra slices of pizza may be available for those who come late.
- Snacks, soda/water and ice cream is available from an Ice Cream Vendor.
- Children need to use their own money they should not loan out their money nor ask to borrow from someone else
- Please tell your child to keep their money in a safe place

CAMP SAFETY

RULES

- **WHEN DRIVING TO CAMP, PLEASE WATCH OUT FOR OUR KIDS WHEN YOU DRIVE IN.**
- **PLEASE PARK IN THE DESIGNATED PARKING AREA (NOT THE BLACK TOP)**
- **PROPER ID REQUIRED BY EVERYONE AND ANYONE PICKING UP A CHILD DURING AND AFTER CAMP.**
- **PLEASE SEND A NOTE TO MR. ROBINSON GIVING PERMISSION FOR SOMEONE ELSE TO PICK UP YOUR CHILD. (NO PHONE CALLS PLEASE.)**
- **IF MULTIPLE PEOPLE HAVE PERMISSION TO PICK YOUR CHILD UP, ONE NOTE AT THE BEGINNING OF THE SUMMER WILL SUFFICE AND WILL BE KEPT ON RECORD.**
- **PLEASE ENCOURAGE YOUR CHILD NOT TO MAKE PLAY DATES DURING CAMP-PARENTS SHOULD CONFIRM THESE ARRANGEMENTS BEFORE THEIR CHILDREN COME TO CAMP.**
- **ALL IMMUNIZATIONS MUST BE UP TO DATE.**
- **CAMPERS SHOULD KNOW WHO IS PICKING THEM UP EVERY DAY.**
- **ALL STAFF AND CAMPERS MUST FOLLOW COVID-19 PROTOCOLS.**
- **CAMP PERSONNEL CANNOT ADMINISTER MEDICATIONS.**
- **CAMPERS WILL BE DIVIDED INTO SMALL GROUPS AND MUST REMAIN WITH THOSE ASSIGNED GROUPS.**

DISCIPLINE

EACH YEAR WE TRY VERY HARD TO PROVIDE THE BEST POSSIBLE RECREATIONAL PROGRAM FOR YOUR CHILD. WE KNOW THAT SOMETIMES KIDS HAVE A BAD DAY. WE TRY TO BE PATIENT AND WE WILL SPEAK TO CHILDREN ABOUT THEIR INAPPROPRIATE BEHAVIOR. MOST TIMES WE CAN RESOLVE THE PROBLEM. YET, THERE MAY BE TIMES WHEN IT WILL BECOME NECESSARY TO CONTACT PARENTS TO HELP RESOLVE THE ISSUE. IF A CHILD CONTINUES TO MISBEHAVE IT MAY BE NECESSARY TO KEEP YOUR CHILD HOME UNTIL HIS OR HER BEHAVIOR IMPROVES.

DISCIPLINE CODE:

CAMPERS ARE EXPECTED TO MAINTAIN A HIGH LEVEL OF DISCIPLINE AND RESPECT TOWARDS THE DIRECTORS, COUNSELORS, PARENTS, AND EACH OTHER. THE FOLLOWING IS THE POLICY OF THE CAMP IF THESE STANDARDS ARE NOT MET!

- 1.COUNSELOR WILL TAKE THE CHILD ASIDE TO DISCUSS THE INCIDENT AND HOW THE CHILD CAN FIX/CHANGE THE NEGATIVE BEHAVIOR.
- 2.IF THE BEHAVIOR CONTINUES THEN THE CHILD MAY BE REMOVED FROM THE ACTIVITY UNTIL THE COUNSELOR FEELS HE/SHE IS READY TO RETURN.
- 3.IF THE NEGATIVE BEHAVIOR CONTINUES THE COUNSELOR WILL NOTIFY THE RECREATION LEADER ABOUT THE SITUATION. THE REC LEADER WILL SPEAK TO THE CHILD ABOUT THE BEHAVIOR AND TAKE APPROPRIATE ACTION WHICH MAY INCLUDE A PHONE CALL HOME.
- 4.IF THE ACTION OF THE CHILD IS SEVERE (FIGHTING, DESTRUCTION OF PROPERTY, ABUSIVE/OFFENSIVE LANGUAGE), THE CAMPER MAY BE SUSPENDED FROM CAMP.

AT NO TIME, MAY A COUNSELOR OR ANY STAFF MEMBER USE CORPORAL PUNISHMENT WITH AN UNRULY CHILD. NOR MAY A COUNSELOR OR STAFF MEMBER USE LANGUAGE OR THREATS ON A CHILD. IF SUCH ACTIONS OCCUR, IMMEDIATE DISCIPLINARY ACTIONS WILL OCCUR.- CRAIG ROBINSON CAMP DIRECTOR